



SCHOOL / REC CHEER JUDGING SHEET

Team Name Russell County

Division Coed

Judge No. 2

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	3.8
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, Rally Towels, and/or Flags	5	3.9
<p>Tempo was too fast. Cut off your words, slow down the tempo, and give your crowd time to respond to the callback. Voice inflection needed to be stronger. Athletes were yelling to the back of the crowd due to spinning.</p>		
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	8.1
Proper Use of Skills to Lead the Crowd	5	4.0
<p>Top girls lacked consistent & genuine energy.</p>		
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	3.6
<p>Each sign work needed to be sharper. Both top girls & athletes on the ground. Motion placement & sharpness needed to be stronger (C motions & V's). Athletes need to strive for consistent cleanliness & energy throughout.</p>		
Total	Possible	30
		23.4 ✓



SCHOOL / REC BUILDING JUDGING SHEET

Team Name Russell County

Division Coed

Judge No. 3

Partner Stunts - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	6.3
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	4.1
<p>Guys use legs to get skills to top Spacing issues Bases shrug through shoulders to help backspot</p>		
Pyramids - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	6.9
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety , Use of Coed Skills (Coed Divisions Only)	10	4.3
<p>Watch timing in front flips & half-up reward Top girls pull body positions up Guys help more by using legs & shrugging through shoulders</p>		
Total	Possible	50
		22
		21.6
		DT



SCHOOL / REC OVERALL JUDGING SHEET

Team Name Russell County

Division Coed

Judge No. 1

Standing / Running Group Tumbling - (10 Points)	Points	Score
Execution, Proper Technique, Form & Synchronization	5	2.9
Difficulty - Level of Skill & Number of Skills Performed	5	4.1
<p>Tucks had different swing through to set. many had open feet in landing. Full landed tucks + chest down</p>		
Jumps - (5 Points)	Points	Score
Execution, Proper Technique, Form, Height, & Synchronization	3	1.6
Difficulty - Type of Jump(s), Connections / Combos or Variety	2	2
<p>Timing on swing off. leg speed + hip rotation was lacking by many.</p>		
Category Impression (5 Points)	Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions	5	3.9
<p>Good energy throughout.</p>		
Total	Possible	20
		14.5



Point Deduction Score Sheet

Team Name Russell County

Division: Coed

ST								
PY								
RT/ST								
J								
:30 - :45 Seconds								

A graph with a single vertical tick mark at the 1:00 position. The y-axis is labeled with four categories: ST, PY, RTST, and J. The x-axis is labeled with time markers: 1:00, Minute - 1:15, and 1:15.

ST PY RT/ST J

1:45 - 2:00

ST								
PY								
RT/ST								
J								

ST								
PY								
RT/ST								
J								

ST								
PY								
RT/ST								
J								

Legend		
ST - Partner Stunt	AF - Athlete Fall	.25
PY - Pyramid	BB - Building Bobble	.5
RT/ST - Tumbling	BF - Building Fall	1.0
J - Jumps	MBF - Major Building	2.0
	Fall	
	PF - Pyramid Fall	3.0

Point Deduction Totals



RULES VIOLATIONS

TEAM NAME Russell County

DIVISION Code

BOUNDARY VIOLATIONS	_____ x (0.5)			
GAME DAY FORMAT VIOLATION	_____ x (1.0)			
PROP VIOLATIONS	<input type="checkbox"/> (0.5)			
UNSPORTSMANLIKE BEHAVIOR	<input type="checkbox"/> (1.0)			
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS	<input type="checkbox"/> (1.0)			
Entry Time <u>0:16</u>	Total Time <u>2:25</u>	Music Time <u>1:45</u>		
Entry OT: <input type="checkbox"/> (0.25) <input type="checkbox"/> (0.5)	Routine OT: _____	_____ x (1.0)	_____ x (2.0)	
RULE INFRACTION		WARNING	CATEGORY	PAGE #
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
SAFETY DEDUCTIONS:	_____			
RULES DEDUCTION TOTAL				